

Massively Scalable, Cloud-native Hydrographic Data Processing

From Sensor Data to High-Resolution Deliverables

HYDRO 202529th of October 2025



Introduction

Information about the company and background

The Ocean Big Data Specialists

Building Technology for managing, visualizing and processing ocean big data at scale



Founded in 2011



Cloud & Big Data



50+ employees



Located in Kiel, Germany

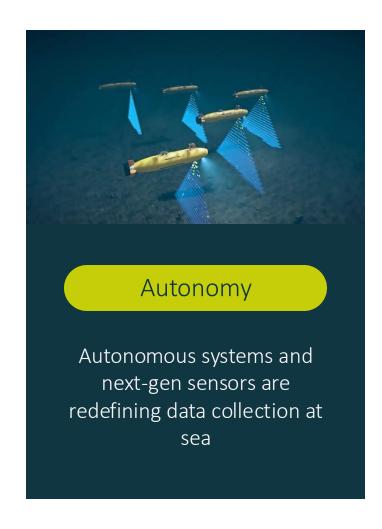


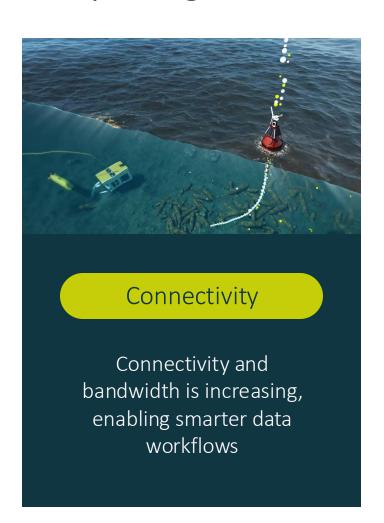
GLOBAL TOP 100 GEOSPATIAL COMPANIES IN 2025

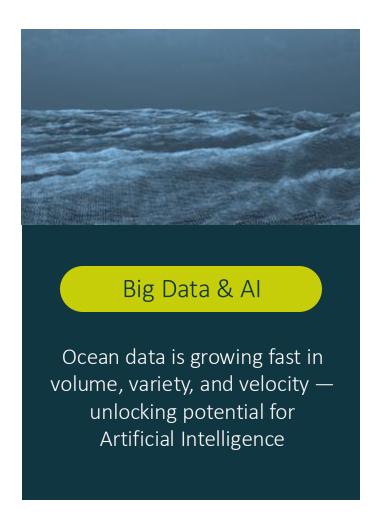


Megatrends in Ocean Data

Ocean data handling needs new paradigms

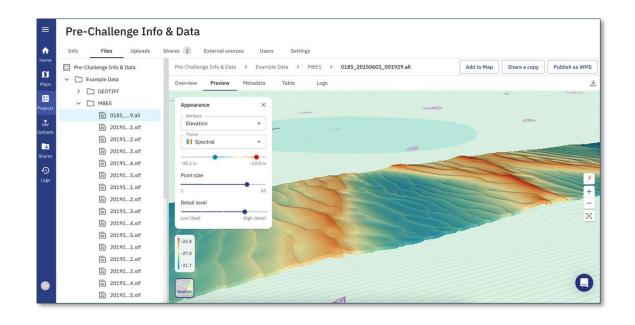


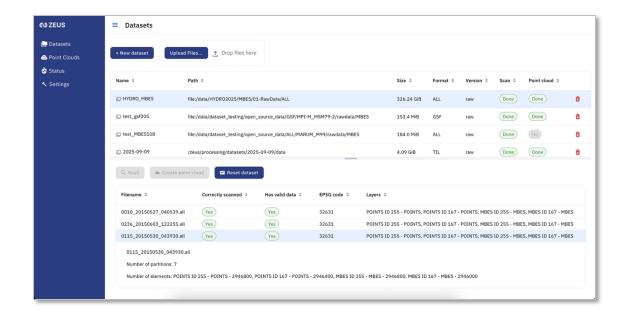






Our Technology





Ocean Data Platform

Managing, sharing and visualizing large volumes of hydrographic and geospatial data

Ocean Data Processing Engine

Processing very large volumes of hydrographic and geospatial data in distributed environments



Why?

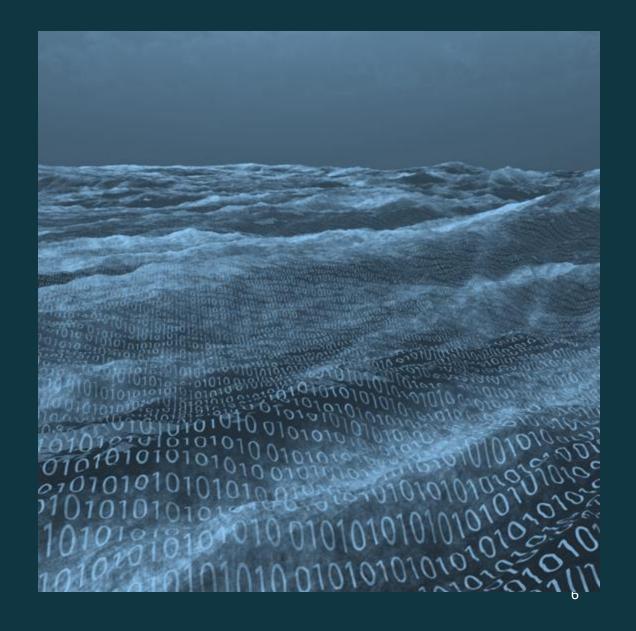
Do we need some new paradigms when dealing with ocean data?

Why

The need of something new?

- Being able to process increasing data sizes without limitations - Terabytes,
 Petabytes and even more
- Process and analyse data without loss of information
- Unify data from non-standardized, diverse binary data formats
- Open-source technology to allow compatibility with any other system
- Automate processing workflows to support people's work







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Technical Background

Which technologies are used and why did we specifically decide for these

Key Factors



Technological choices have been made based on the factors scalability, independence and holistic

Scalable

Independent

Holistic

Scalability

We want to scale our computing and only be limited by the available hardware resources

Independence

We want to be able to run our technology everywhere at every time, and be interoperable with any other system

Holistic

Processing massive datasets as a whole is key for unlocking the full potential of advanced data analysis and Al approaches

Key Technologies



Resource management system for maximum efficiency of hardware usage



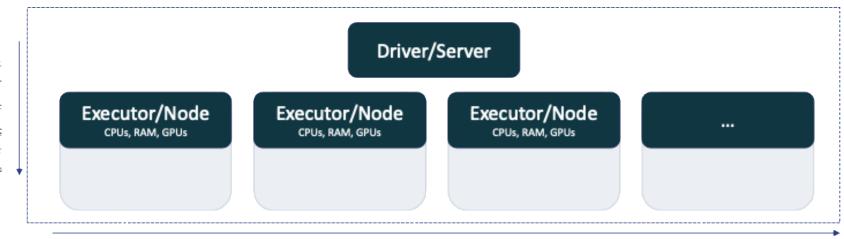
Distributed computing framework based on MapReduce paradigm



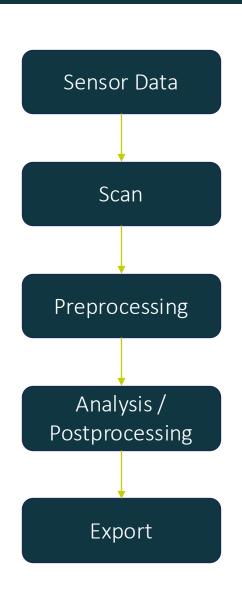
Open source data format highly optimized for big data operations

Cluster

A cluster consists of an unlimited amount of individual executors nodes



Processing Flow



Supported data formats for reading

- MBES: *.all, *.kmall, *.s7k, *.gsf, *.xtf, *.til, *.las/laz, *.xyz; SSS: *.xtf, *.jsf, *.sdf, *.sds, *.til
- **Raster**: geotiff/cog, asciigrid, csv, geoparquet; **Pointcloud**: las/laz, pts, xyz, csv, geoparquet

Unification of marine binary sensor data formats

- using Kaitai binary parser for reading binary files
- compatible with almost all programming languages

Partioning of data for parallel computing

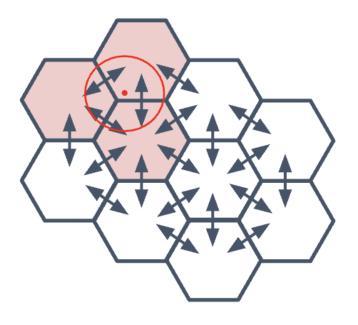
- based on the MapReduce programming model
- sensor specific preprocessing steps

Pointcloud based computations

- keeping all information for processing
- sensor independent "calculation library"

Supported data formats for writing

- Raster: geotiff/cog, asciigrid, csv, parquet/geoparquet, png, tms;
- Pointcloud: cesium, csv, parquet/geoparquet, las/laz



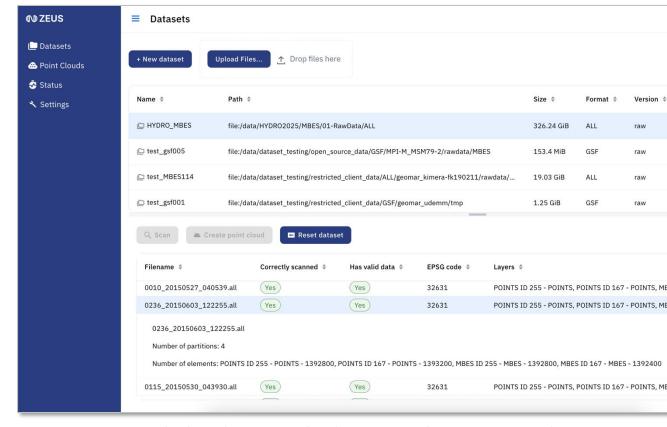
Scan



Conducting quality checks

- Is sensor data compliant with format specifications
 → Correctly scanned
- Are required datagrams for processing available
 → Has valid data
- Is CRS information available
 → EPSG Code
- Which data layers are contained (e.g., several frequencies in SSS data)
 - → Layers

Data partitioning for parallel processing



Unified reader system for diverse set of marine sensor data

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Preprocess

Raster/Pointcloud

Data Type	Data Sources	
Ping Data	Datagram XYZ	
Coordinates	Datagram Position	
Attitude	Datagram Attitude	

Preprocessing Step Conversion to unified parquet

SSS

Data Type	Data Sources	
Ping Data	Datagram XYZ	
Coordinates	Datagram Position	
Attitude	Datagram Attitude	

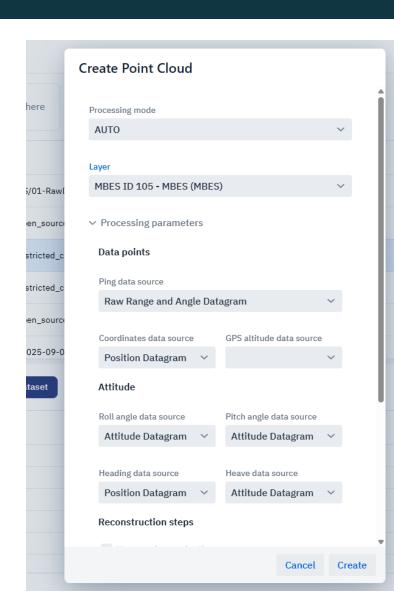
Preprocessing Step		
Bottom detection		
Slant range correction		
Ground range correction		
Interpolate GPS & smooth heading		
Georeferencing		
Conversion to unified parquet		

MBES

Data Type	Data Sources	
Ping Data	Datagram XYZ	
Coordinates	Datagram Position	
Altitude	Datagram Position	
Attitude	Datagram Attitude	

Preprocessing Step
Interpolate GPS
Correct for SVPs
Correct sensor offsets
Correct rotation
Correct heave
Conversion to unified parquet

Two processing modes: "AUTO" and "MANUAL" with sensor specific processing steps



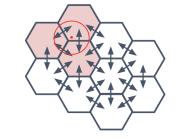


Analysis

Flexible "calculation library" independent of input sensor due to unified data structure

Calculations

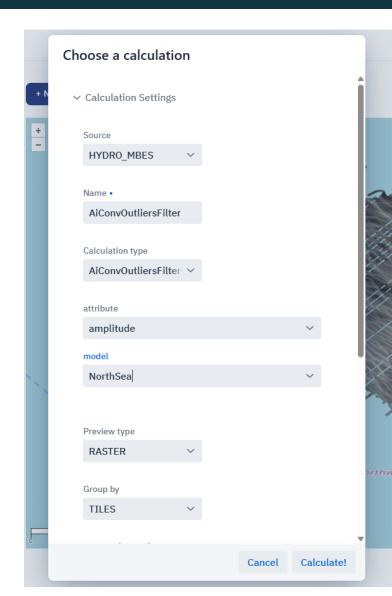
- data quality checks (point spacing, footprints, coverage, ...)
- filtering (statistical, Al-based)
- neighbourhood analysis (gradient, tpi, curvature, ...)
- anomaly detection (statistical, AI-based)



Interoperable with Python libraries for advanced analytics

Custom developed algorithm for nearest neighbour search

• up to 9× faster than existing methods (KNN in Spark MLlib, R² in Apache Sedona, FAISS, etc.)





03

Benchmarking

Ocean Data Processing Engine

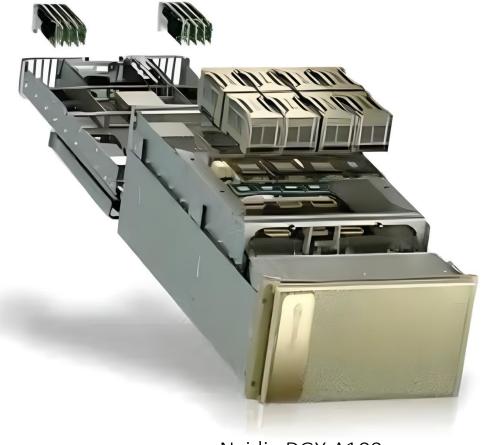


Benchmarking

Physical hardware setup for benchmarking

Our chosen setup for the benchmark uses a general-purpose configuration (about 1 CPU / 4.7 GB RAM) suitable for most computational tasks and not optimized for any specific workload.

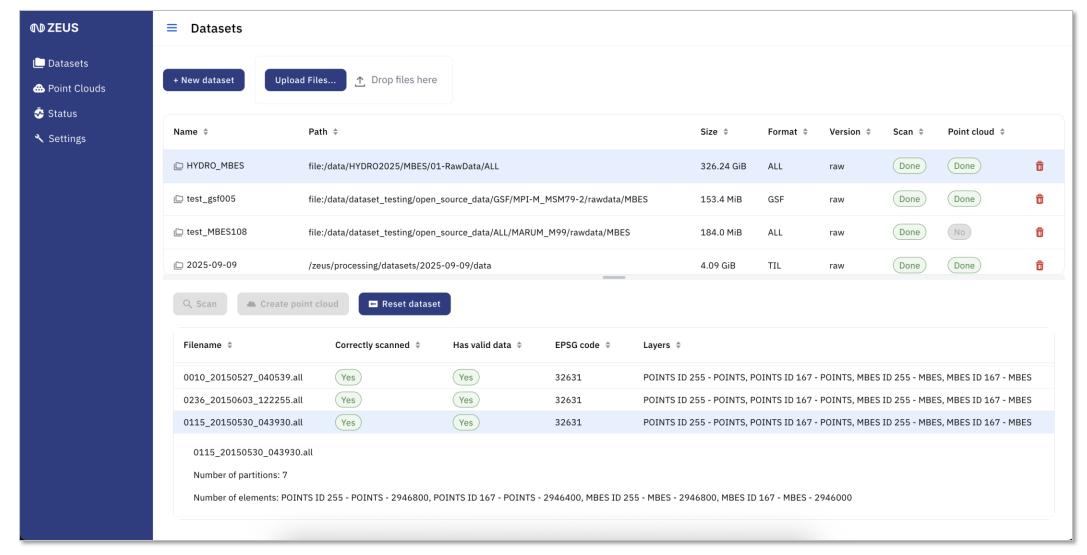
Fraction	Executor	Logical CPUs	Memory [GB]
Full (1×)	7	168	784
Half (½×)	4	96	448
Quarter (¼×)	2	48	224
Eighth (½×)	1	24	112



Nvidia DGX A100



Ocean Data Processing Engine



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Benchmarking - MBES

north.io

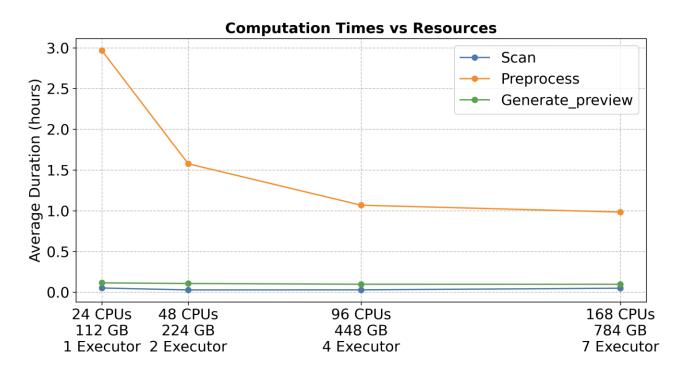
Investigated

Data

- Kongsberg EM 2040 Dual Head
- 326 GB (raw data, *.all), 93 GB after preprocess
- Total number of data points 6,287,475,200
- From initially 3 hours to 1 hour

Processing Steps

- Scan
- Preprocessing (Auto-Mode)
- Preview: 1.0 m grid





Benchmarking - SSS

north.io

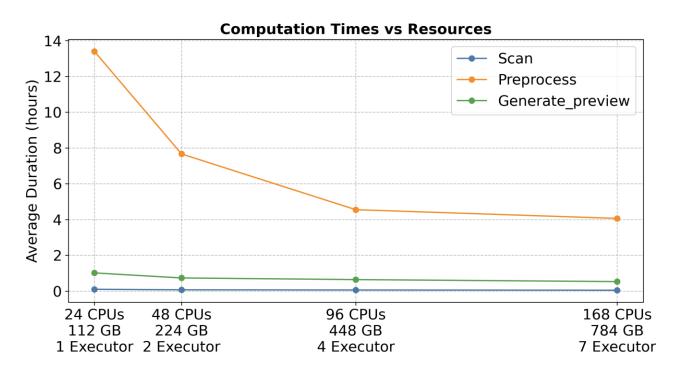
Investigated

Data

- EdgeTech 4200-FS
- 303 GB (raw data, *.xtf), 3.3 TB after preprocess
- Total number of data points **160,048,458,164**
- From initially 14 hours to 4 hours

Processing Steps

- Scan
- Preprocessing (Auto-Mode)
- Preview: 0.5 m grid



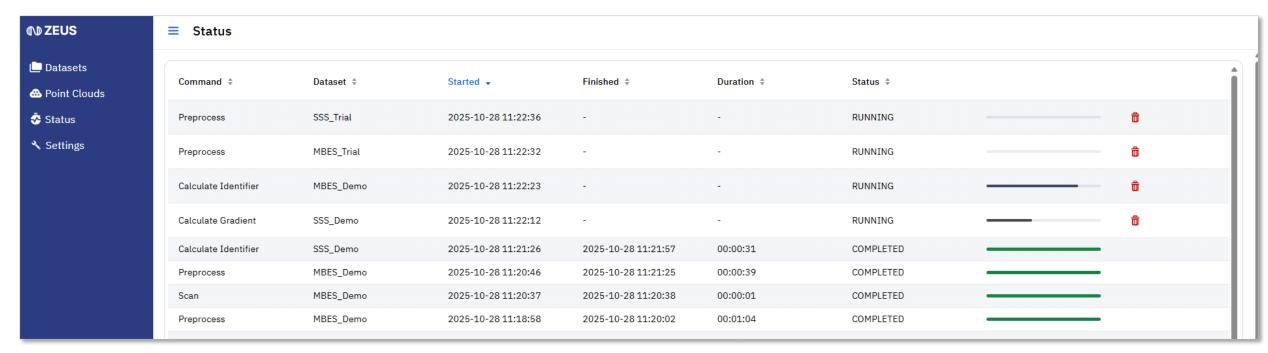




Parallelization

Parallelization is not only happening on the data level but also on the process level:

- Capacity Scheduling based on pre-allocated resources
- Fair Scheduling based on dynamic balancing and automated resource optimization





Use Cases

Test and technology verification with different industry groups

NATO Exercise - REPMUS

Data Fusion Cell

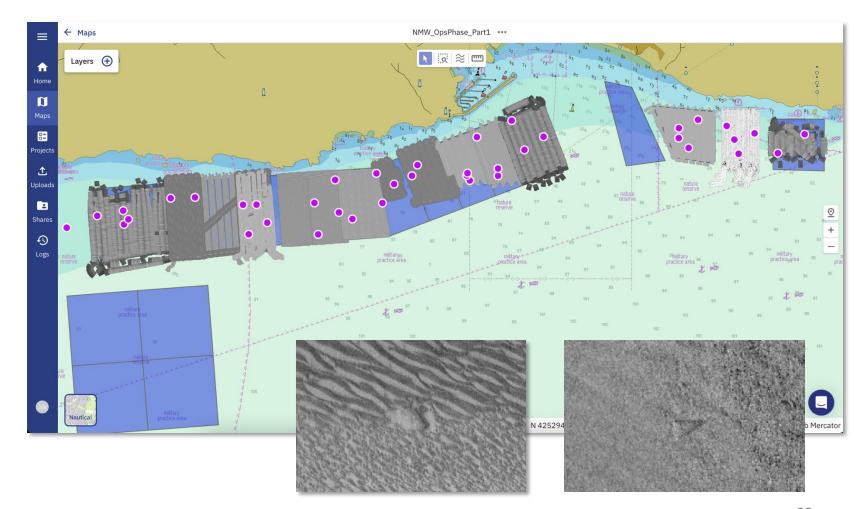
- Managing and visualizing large
 SSS & SAS datasets
- Processing these datasets at scale as fast as possible
- Streaming the data directly via WMS into the Common Operational Picture (COP)
- Running a fully isolated system showing the capability for classified environments
- Total: 3 TB raw data



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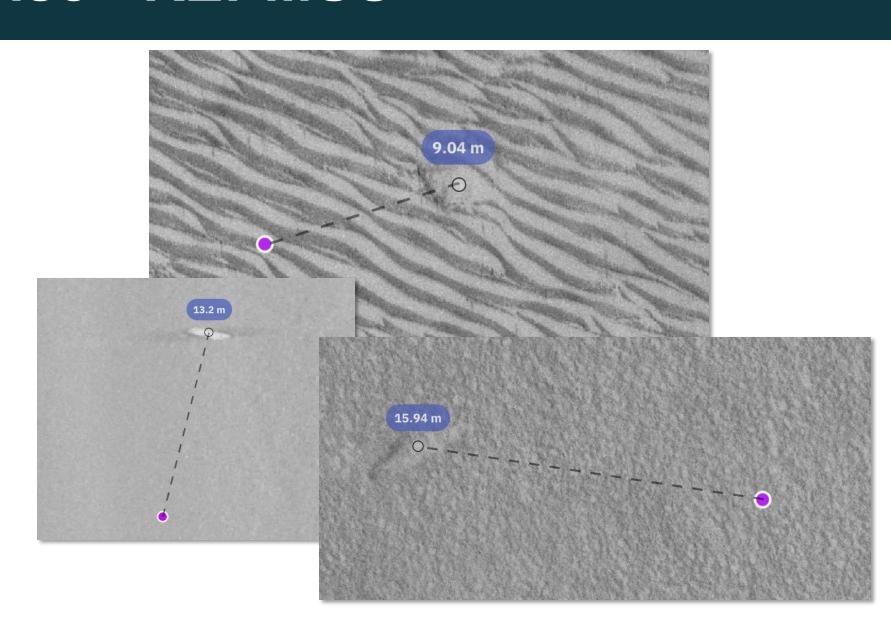


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NATO Exercise - REPMUS

Data Fusion Cell

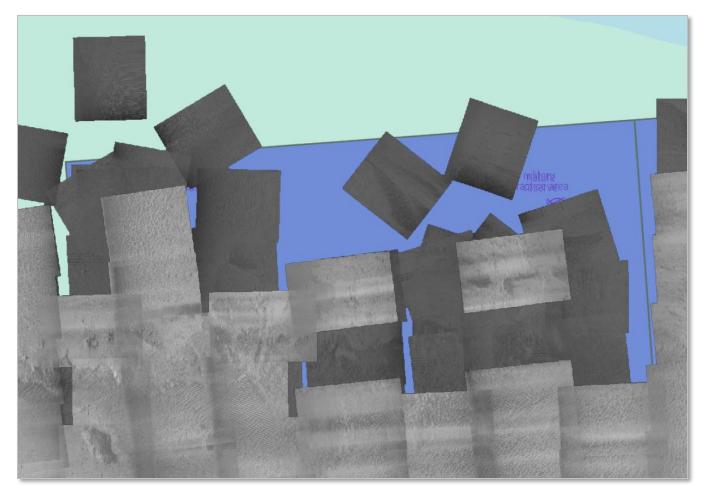
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Benchmarking & Testing

- We are right now testing and verifying with different partners our data processing technology
- Integrating immediately feedback based on agile driven development
- Covering a broad variety of use cases, different domains and perspectives

We are continuously looking for interested parties testing and verifying with us



Ocean data, delivered.







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What's next?

The next steps in the technology development roadmap

What's next?

- Further enhancing and automatizing the multibeam processing
- Conducting further testing on larger cloud environments: preparing a test with more than 1,000 CPUs
- Full integration of the Ocean Data Processing Engine into the Ocean Data Platform
- Continuing the development of AI-based analysis (anomaly and object detection) on pointcloud level

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Contact



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